

## BOOK OF ABSTRACTS

- I. SESSION DESCRIPTION
- II. SESSION PROGRAM

### I. SESSION DESCRIPTION

**ID: O4**

Why would I work with others? Motivations for collaboration at landscape level

**Hosts:**

	Name	Organisation	E-mail
<b>Host:</b>	Francis Turkelboom	INBO	<a href="mailto:francis.turkelboom@inbo.be">francis.turkelboom@inbo.be</a>
<b>Co-host(s):</b>	Mario Torralba Nicolas Dendoncker Louise Vercruysse Enrica Garau David Stella	VU Amsterdam Université de Namur INBO;Universidad de Almería; CzechGlobe - Global Change Research Institute of the Czech Academy of Sciences (GCRI)	<a href="mailto:m.torralbaviorreta@vu.nl">m.torralbaviorreta@vu.nl</a> <a href="mailto:nicolas.dendoncker@unamur.be">nicolas.dendoncker@unamur.be</a> <a href="mailto:louise.vercruysse@inbo.be">louise.vercruysse@inbo.be</a> <a href="mailto:egarau@ual.es">egarau@ual.es</a> <a href="mailto:stella.d@czechglobe.cz">stella.d@czechglobe.cz</a>

**Abstract:**

□ Multifunctional regions with a high landscape quality often receive attention from policy makers and the wider public for their rich biodiversity and their opportunities for natural resources use, tourism, regional products and other societal benefits. The necessity to better include the needs of local actors becomes more recognized, but this can be challenging as their perspectives, stakes and values are often very diverse and sometimes contradicting. Therefore, managing multifunctional landscapes involves the negotiation of trade-offs between multiple objectives and diverse values. The success of transformative change at landscape level depends to a large extent on actors' motivations and their capacity to create coalitions and work together on the landscape level.

**Goals and objectives of the session:**

The goal of this interactive session is to experience and reflect on conducive conditions that motivate stakeholders to collaborate at landscape level. Via a role play participants will experience the challenges of working together for a local common good. We will use a virtual placed-based case, but which is inspired on existing protected landscapes. The stakeholders of this case have



different needs and different levels of power, and have some conflicting land-uses. The frictions will revolve around agriculture, nature, recreation and water management. Due to interdependency, the actors will have to find a way to collaborate, but this will require transdisciplinary bridge-building and social skills. The participants will reflect on their experiences from the role play and from their own work. At the end, we will link these experiences to the findings of an exhaustive literature search on this topic. The goal of this creative session is to experience and reflect on conducive conditions that motivate stakeholders to collaborate at landscape level. Via a role play participants will experience the challenges of working together for a local common good. We will use a virtual placed-based case, but which is inspired on existing protected landscapes. The stakeholders of this case have different needs and different levels of power, and have some conflicting land-uses. The frictions will revolve around agriculture, nature, recreation and water management. Due to interdependency, the actors will have to find a way to collaborate, but this will require transdisciplinary bridge building and social skills. The participants will reflect on their experiences from the role play and from their own work. At the end, we will link these experiences to the findings of an exhaustive literature search on this topic.

#### **Planned output / Deliverables:**

1) Increased awareness about the challenges and opportunities for stakeholder collaboration at landscape level, 2) Networking with interested people, 3) Potential collaboration via empirical case studies.

#### **Session format:**

Role play, presentation, plenary discussion.

This session is an interactive session. Everybody interested in the session topic is cordially invited to join! Participation of people with a policy or practice background are specially invited, as this will add an additional reality-dimension to the session. The session will be interactive, so willingness to participate in the role play is required. However, facilitators will make the session low-threshold, informal and fun.

## **II. SESSION PROGRAM**

**Room:** Expert Street 4

**Date of session:** 20<sup>th</sup> of November 2024

**Time of session:** 11:00–12:30